El Carnaval de los Animales (Carnival of the Animals)

6. Guess the animal

Prior Knowledge: It is helpful if children already know the names of some animals and how to describe them

Objectives

Read carefully and show understanding of words, phrases and simple writing

Broaden their vocabulary and develop their ability to understand new words that are introduced into familiar written material, including through using a dictionary write phrases from memory, and adapt these to create new sentences, to express ideas clearly

Describe people, places, things and actions orally and in writing

Understand basic grammar appropriate to the language being studied, such as (where relevant): feminine, masculine and neuter forms and the conjugation of high-frequency verbs; key features and patterns of the language; how to apply these, for instance, to build sentences; and how these differ from or are similar to English.

<u>Support</u>

Some children may benefit from a writing frame, or could select from a choice of printed words on word cards to construct sentences.

Extension

Encourage children to recycle a greater range of vocabulary from previous units.

Adjectives could be linked using *y* (and).

Main

Briefly revise questions and answers about animals by playing Secret Signal e.g.

¿Quién es?

Es un león.

¿Cómo es el león?

¡eE león es feroz!

¿Dónde vive el león?

El león vive en la sabana.

¿Cómo es la sabana?

La sabana es grande.

Remind children of the game Guess Who from Unit 4 session 5. You say *Adivinad quién es. Es gris. Es grande.* Vive en la sabana. ¿Quién es? Children discuss quickly with a partner then respond el elefante. Play again with el león.

Repeat the game with *la tortuga*. Ask children what they noticed about the clues for *la tortuga* (the adjectives have feminine endings e.g. *lenta*).

Ask a confident child to lead the game. Children work in pairs to play the game taking it in turns to give clues and to guess.

On the board display the following clues. Read them aloud to the children. *Es negro. Es grande. Tiene cuatro patas. Galopa. Vive en la granja. ¿Quién es?* Ask the children to respond and then ask what helped them to guess. Draw attention to *Tiene cuatro patas* and to the verb. Encourage the children to recall other verbs from Unit 5 *(corretea, salta, corre)* and ask them to help spell these as you write them on the board.

Ask children to use knowledge from previous sessions and suggest the spelling of $qui\acute{e}n$. Discuss responses and establish that it begins with qu.

As a class, construct written clues for *la gallina*. Es marrón / blanca. Es pequeña. Tiene dos patas. Corre. Vive en la granja. Encourage children to articulate what needs to change to make the clues appropriate for this animal.

Children construct their own written clues for one of the animals.

El Carnaval de los Animales (Carnival of the Animals)

6. Guess the animal

Grammar	Grammar	Phonics focus	Phonics focus
For teachers:	For children:	For teachers:	For children:
Animal legs, or feet, are known as <i>patas</i> , not <i>piernas</i> or <i>pies</i> .	Verbs – third person singular – es, vive, galopa, corre, salta, corretea, tiene Asking questions – ¿Quién es?, ¿cómo es el león?, ¿dónde vive el león?, ¿cómo es la sabana ?	qu [k] — qu ién	qu [k] – qu ién

Learning Outcomes

Children can:

- understand simple role plays
- ask and answer questions on different topics
- perform in front of an audience

New National Curriculum Links

ENGLISH

Writing - Years 3-4

Pupils should be taught to draft and write by:

- composing and rehearsing sentences orally (including dialogue), progressively building a varied and rich vocabulary and an increasing range of sentence structures.
- organising paragraphs around a theme.

Throughout the week:

Play Adivinad quién es.

Create neat copies of the clues with images in a lift-the-flap type presentation and use these for an interactive class display.

Teaching Tips

- Play a simple game of ¿Pregunta o respuesta? Call out a series of questions or answers and ask pupils to respond by drawing a question mark in the air if they think it is a question, or by folding their arms if they think it is an answer. When they are confident, ask them to do this with their eyes shut. Discuss what clues help them work out it was a question (eg: question word).
- Pupils could also be provided with a set of question cards and a set of answer cards which they have to match up, as a prelude to supplying their own information.
- Remind pupils of question words encountered so far and add ¿Quién?

Resources

 Language imported from previously saved presentations or interactive whiteboard files

El Carnaval de los Animales (Carnival of the Animals)

6. Guess the animal

El lenguaje del profesor / de la profesora	Teacher Language	El lenguaje de los niños	Children's Language
See language from previous sessions.		See language from previous sessions.	
Tiene cuatro patas	It has four legs.	Tiene cuatro patas	It has four legs.
Tiene dos patas.	It has two legs.	Tiene dos patas	It has two legs.
Adivinad quién es.	Guess who it is.		

End of Unit Activities						
to apply the knowledge, skills and understanding in this unit	 Children perform their pieces to the class. Class evaluate the performances. They discuss effects and how they were achieved. 	 take part in a performance in front of an audience 	Follow up: Performances are repeated in a show for Year 3 children.			