Knights of the European Grail

Expansion pack: Germany



This is the fifth Expansion pack for solo players/ learners.

The others are : 1. Portugal 2. Italy 3 Spain 4. France 6. Great Britain



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Installation instructions are here: <u>https://www.goethe.de/prj/keg/en/pro.html</u>

In this point and click adventure game, you will explore mediaeval Europe in the rôles of our two protagonists, Richard and Artemisia. They are travelling on missions spanning from Porto to Cologne. Richard's main goal is to find out more about a mysterious group called the Arthurian Knights, while Artemisia dreams of being an international tradeswoman. You will help them solve problems and navigate delicate situations.

- There are language learning mini-games within the game which will test your knowledge. These games are used in situations where different outcomes are possible, e.g. if you need information from another character, and you can try the mini-games as often as you want.
- You can also access the 5 different mini-games directly through the **main menu.** Tap the "Mini-games" button and choose the type of game that you would like to play. Each type has a different language learning approach.
- In the storyline of the main game, you have conversations with other characters and you need to pick the correct option to get what you want. The correct dialogue choice might be something like your tone (politeness etc.), as well as the words you choose.
- While playing through the storyline, you will encounter new game systems. These will have an **in-game tutorial** with visuals that will explain the new elements in detail.
- Reference book: Tapping a blue word in a text will open a small window with a translation into English, German, Spanish, Italian, Portuguese, French. This is usually for more unusual vocabulary, or for cultural and historical explanations.
- There is a 'save game' feature. You can create a manual save in the settings, which you can access at the top left hand side of the screen. You can then use this manual save through the 'load game' option in the main menu to continue playing where you left off.

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The challenges in this Expansion Pack are suitable when you have played through the related part of the game, which starts in **Portugal** and ends in **Great Britain**.

At the time of launch, the Expansion Packs are provided in English and the language of the pack (French for France, etc.) We hope, over time, to create all six packs in all six languages of the KEG project so that you can use bilingual texts – one for the language you are learning and one for your own language to support you.

The KEG game is for players to practise understanding languages as they play; you don't need to translate everything to understand!

They are intended to expand your knowledge of the geographical, historical and cultural background in the European countries visited by the characters in the game, to stimulate your curiosity, and challenge you **to research and produce your own texts in a language you are learning.**

You might like to show work you have completed to your teacher, if you have one, or to someone else, or keep it in your portfolio. Alternatively you might wish to share your work digitally. If so, do stay safe online and do not share private information.

https://digital-strategy.ec.europa.eu/en/policies/online-privacy____

https://www.bbc.com/ownit/the-basics/8-tips-for-staying-safeonline?collection=staying-safe_

Share your discoveries with others, using **#KEGRAIL!**

The challenges suggest links to help you find more information, sometimes with simplified language, and often with video or graphic support so that you do not need to understand or translate every word.

If, while using the Internet for research tasks, you do need to use a translation support tool , you could try <u>https://www.deepl.com/en/translator</u>

Treat translation tools carefully, as they cannot always be fully accurate.

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Challenge 1. Medieval German towns

The late medieval world chronicle <u>Schedel'sche Weltchronik</u> by Hartmann Schedel dates from the 15th century, the later period of the Middle Ages in Europe. It is now available online.

Below, you will see images of the medieval German towns of <u>Cologne</u>, <u>Nuremberg</u> and <u>Ratisbon</u>:

Cologne:



Nuremberg:



Ratisbon:



A modern map of Germany will show you where these three towns are located.

Compare the images and look for similarities and differences; then add your observations into the respective column on the Padlet provided:

Medieval German towns - similarities and differences (padlet.com)



Challenge 2:

Based on your comparisons, now create your own Medieval town. Add in the language you are learning descriptions of your town's main features and sights.

Use either paper and different coloured pens, or online tools. Your town should have at least 5 distinctive features.

You can use tools like https://www.edrawsoft.com/street-map-drawing-software. html or other tools of your choice.



Once you have finished working on your idea of a Medieval town, upload it onto the Padlet provided:

Your very own Medieval towns! (padlet.com)

Challenge 3: German Christmas markets

Germany is very famous for its Christmas markets. Each of the towns mentioned above has a very famous Christmas market.



Listen to the podcast <u>(Nürnberger</u> <u>Christkindlesmarkt – Weltweit</u> <u>beliebt | Video-Thema – Lektionen</u> <u>| DW | 30.11.2016</u>) and answer the research questions, on the Padlet provided below:

What sorts of food and drink are popular at the Christkindlesmarkt? What would be on your shopping list to drink and to eat?

What is it that makes visiting the Christkindlesmarkt so special for visitors?

What are the typical tasks of a Christkind? Choose the right ones in the Learningapps game provided:

https://learningapps.org/watch?v=pv20akzoj23

What do the following two texts reveal about the history of the Christkindlesmarkt?

<u>Geschichte des Nürnberger Christkindlesmarktes - Tourismus</u> <u>Nürnberg (nuernberg.de)</u> and

Der Christkindlesmarkt hat eine lange Tradition - christkindlesmarkt.de

Post your answers onto the Padlet provided.

<u>Questions on the podcast about the Christkindlesmarket (padlet.</u> <u>com)</u>





Challenge 4: Plan your Christmas Market visit



Text your friends, in a language you know or are learning, to let them know about your intended visit to the Christmas market.

Next, plan your visit to the market together and think about typical food, drinks, and presents/objects to buy with the friends joining you.

You can use the following texts as guidance:

<u>Christkindlesmarkt | Kräuterhaus Wurzelsepp Nürnberg (wurzelsepp-nuernberg.de)</u>

<u>Nürnberger Christkindlesmarkt | Lebkuchen-Schmidt and Nürnberger</u> <u>Christkindlesmarkt | Metropolregion Nürnberg</u> (metropolregionnuernberg.de)

https://www.christkindlesmarkt.de/

Share your text messages on the Padlet provided:

Text messages on the visit to the market (padlet.com)



Challenge 5: Wunschzettel

You and your friends have a unique chance to meet the Nuremberg Christkind at the market. For Christmas, children in Germany write their personal wishes (in terms of presents, their future, the wellbeing of their families etc.) called *Wunschzettel* (personalized wish list). You will have the chance to hand over your personal Wunschzettel to the Christkind in person! Write down your wish/es on the Christmas card below:



Personal wish lists/Wunschzettel (padlet.com)

Then post your card onto the Padlet provided:



Burg (Castle) Eltz

In the German storyline of the KEG game, you will become quite familiar with the famous Castle Eltz.



Challenge 6:

Do some research about the castle to find out more details about its history, legend and what can be seen today. You can use the following links to help you find more information, or find your own:

As a starting point you could visit:

<u>Die Burg - Burg Eltz – Eine der schönsten Burgen in</u> <u>Deutschland (burg-eltz.de)</u>

Burg Eltz - Die Märchenburg im Eifelwald

or watch the following videos: <u>Burg Eltz | 2016 | Rhein-Eifel.TV - YouTube</u>

Die wunderschöne Burg in Eltz - YouTube

Challenge 7: Be inspired! Creative writing on the life of Castle Eltz

Based on the research you have been doing, write a story or newspaper article from the point of view of

- the castle itself
- or a chest hidden in the castle
- or a suit of armour in the castle
- or an object of your own choosing.

What have these buildings and objects experienced or observed?



You might think about the people and their social classes, festivities, meetings, arguments or conversations overheard, secrets or adventures. Be as creative as you like, and post your written work on the following Padlet:

Creative writing work on Castle Eltz (padlet.com)

Challenge 8:

Create a short Tik Tok or video (approximately 30 seconds) on Castle Eltz to promote the castle to a wider audience and post it onto the following Padlet:



<u>Tik Toks on the promotion of Castle Eltz (padlet.com)</u>

Challenge 9:

In the KEG game the character travel to several cities. Do some research about the Cologne (KIIn in German) to find out more details about its history, activities for young people, and what can be seen there today.

Use the following links for further research

Insider Tipps Köln | 11 Tipps für deine Städtereise (viel-unterwegs.de)

21 Dinge, die ihr kostenlos in Köln machen könnt | Mit Vergnügen Köln (mitvergnuegen.com)

Köln Insider Tipps: Geniale Sehenswürdigkeiten & Geheimtipps (loveandcompass. <u>de</u>)

Challenge 10: Be inspired! Creative about Cologne:

Based on your research, create a digital tourist itinerary for Cologne for young people your own age in the language you are learning.



You can use digital tools such as <u>Thailand Travel Timeline</u> <u>Infographic | EdrawMax Template</u> or Canva to help you with this task.

Upload your finished results onto the Padlet provided: <u>Reiseplanung Köln/Travel itinerary Cologne (padlet.com)</u>

Challenge 11: Go 'old school'!

Imagine you have a very old relative who is not that much into smartphones and social media given her age (she is, let's say, 89, after all!).

You decide to send her a postcard or a letter with little presents that you have bought at various sights in Cologne. Choose three or more of the sights mentioned in the texts below, and think of little things to buy for her, and why.



<u>Sehenswürdigkeiten Köln: Die wichtigsten Ziele | KölnTourismus (koelntourismus.</u> <u>de)</u>

Die 27 besten Sehenswürdigkeiten in Köln & Insidertipps von Locals (worldonabudget.de)

<u>| Geschenke für und aus Köln | Der KölnShop (der-koelnshop.</u> <u>de)</u>

Then send your grandmother a letter telling her about the sights and your chosen presents, and post it on the Padlet provided:

Briefe an die Oma/Letters to Gran (padlet.com)



Time travel

Challenge 12: Knights and the modern world



You have entered the dungeons of Castle Eltz. Imagine that one of the suits of armour starts to speak to you. It once belonged to the famous knight Wolfram von Eschenbach, the author of the German romance novel *Parzival.*

Public domain, Heidelberg

Imagine a conversation with him about how modern life has changed since the time he was living in, and write or record it, using suitable tools.

Things to discuss with Wolfram could include food, clothes, weather, animals, society, and technology. Record your chat with Wolfram and upload it onto the Padlet provided:

Time travelling knight (padlet.com)





Certificate

Completed _____ challenges

in the Germany Expansion Pack



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Extra! Get creative! You join the game!



If you were a character in the KEG game, what Medieval name would you choose for yourself? Do some research on names in the Middle Ages, using the following sources or similar ones:

<u>150 Medieval Names, Meanings and Origins - FamilyEducation</u> or Medieval Name Generator • The ULTIMATE Bank of 100,000+ Names (reedsy.com).

You could create other characters too. Then display your names on the Padlet provided:

Medieval names (padlet.com)

Create a visual image of your new characters using the following tool <u>Kostenloser</u> <u>Online-Cartoon-Designer (mit über 3000 Animationen!) (animaker.de)</u> or similar tools you have found yourself.

Write a short biographical text about your Mediaeval characters, including family, home, favourite activities, etc. and upload it onto the Padlet provided:

Students' presentations (padlet.com)





Create a short video clip, comic strip or animation using the characters and the texts you have created with either <u>Puppet</u> <u>Pals — Polished Play</u>

Kostenloser Online-Cartoon-Designer (mit über 3000 Animationen!) (animaker.de)

and upload it onto the Padlet provided:

<u>Avatar video clips (padlet.com)</u>

